

WOMEN'S RODEO

WORLD CHAMPIONSHIP

COMPETITION RULES

TABLE OF CONTENTS:

APPEARANCES, PRESS AND MEDIA	pg. 2
CODE OF CONDUCT	pg. 2
STOCK CONTRACTORS	pg. 3
GENERAL COMPETITION RULES	pg. 4
INSTANT REPLAY RULING CHALLENGE	pg. 7
BARREL RACING	pg. 8
TEAM ROPING	pg. 9
LADIES BREAKAWAY ROPING	pg. 10
LADIES GOAT TYING	pg. 11

1. APPEARANCES, PRESS AND MEDIA

- 1.1. All Athletes / Stock Contractors / Independent Contractors must be photographed by WRWC photographer and videographer at the time of entry check-in. These photos will be used for big-screen presentation, television, rodeo athlete wall and website.
 - 1.1.1. Once an Athlete / Stock Contractor / Independent Contractor has had their official WRWC photos taken at their first WRWC event, they will not be required to take additional photos without advance notice.
- 1.2. All Athletes / Stock Contractors / Independent Contractors agree to be available to WRWC staff for media interviews during the days/evenings that they are participating in the WRWC Rodeos. Any athlete advancing to the WRWC Major will be required to participate in a media grab immediately following the conclusion of the pertaining Semi-Finals event.
- 1.3. As stipulated in the Participation Agreement, Athletes agree to participate in promotional activities for WRWC Rodeos (upon request of WRWC staff and management) which may include receptions, breakfasts, dinners and cordial “meet and greet” appearances in sponsor/client suites. WRWC will be judicial in these requests and will limit the amount of time and number of requests made upon the Athletes.
- 1.4. Athletes / Stock Contractors / Independent Contractors agree to make “best case” efforts to be available for public appearances that may be outside of the WRWC stadium or grounds, and, on occasion, outside the boundaries of said grounds.
- 1.5. Appearances / Press / Media Dress code consists of western style dress including:
 - 1.5.1. Cowboy hat (unless a helmet is used)
 - 1.5.2. Long sleeved shirt
 - 1.5.3. Denim Jeans
 - 1.5.4. Cowboy boots

2. CODE OF CONDUCT:

- 2.1.1. WRWC Staff, Athletes, Stock Contractors, and Independent Contractors (collectively PARTICIPANT/PARTICIPANTS for the section titled Code of Conduct)
- 2.1.2. All PARTICIPANTS must sign a release of liability and other forms provided by the rodeo secretary before competing or performing any contracted services once arriving at the event venue.
- 2.1.3. PARTICIPANTS agree to make themselves familiar with WRWC Code of Conduct.
- 2.1.4. PARTICIPANTS agrees to abide by all posted premises rules and regulations of the WRWC.
- 2.1.5. Under no circumstance should any PARTICIPANT before or during WRWC event, be under the influence any form of alcohol or drugs.
- 2.1.6. Any athlete competing in the arena under the influence of drugs or alcohol will be disqualified from the current event.
- 2.1.7. PARTICIPANTS must wear provided credentials which are visible at all times upon entrance to, and when in, the arena whether working or not.
- 2.1.8. The WRWC will only admit PARTICIPANTS who are entered to compete or contracted for services to all facilities at no charge. Regardless of membership in various professional rodeo associations and rodeo sanctioning bodies, members who are not WRWC PARTICIPANTS will not be given free admission, nor may they enter any area restricted only to PARTICIPANTS without proper WRWC credentials.
- 2.1.9. Conduct Detrimental to Public Image: PARTICIPANTS should be aware that WRWC Rodeos are family events. PARTICIPANTS will conduct themselves in a manner that is not offensive to any social or ethnic groups and that is suitable for a family audience. PARTICIPANTS will be mindful that the arena floor is covered by video cameras and microphones.
 - 2.1.9.1. Any PARTICIPANT using foul language in the arena, either audibly or by obviously mouthing the words, or using any obscene gesture, will be fined in accordance and will be assessed a minimum initial fine of \$500, that fine doubling progressively for each offense thereafter.
- 2.1.10. WRWC PARTICIPANTS agree to attend all meetings designated for their specific group under the PARTICIPANTS label, as set by WRWC.
- 2.1.11. WRWC is represented in the arena by the Arena Floor Director and the Rodeo Producer. Their decisions on non-scoring, production, performance and procedural issues are final.

- 2.1.12. PARTICIPANTS understand they are entering a dangerous area, with significant risks, and are doing so at their own free will. PARTICIPANTS should not engage in any activity or duty they deem hazardous to themselves.
- 2.1.13. Any PARTICIPANT, who damages or destroys any property of the event venue, will be held fully responsible for their actions and will be financially responsible for repairs required based on the damage.
- 2.1.14. Unruly or unmanageable animals, including athletes' horses, that endanger WRWC personnel, athletes, or spectators, or that disrupt the production of the WRWC event, may be disqualified by the Judges from further use at the current event.
- 2.1.15. All horses and cattle brought by PARTICIPANTS for use at the WRWC must meet the local State Health requirements and have all current health papers available for review upon request.
- 2.1.16. The following conduct by any WRWC PARTICIPANT will not be tolerated and may be regarded as disqualifying action from the current event and potential future events.
 - 2.1.16.1. Attempting to bribe, influence through physical intimidation, or fix an event through contact with any a WRWC official, secretary, timer, judge, or personnel at any time, in or out of the arena, or talking with a judge at a time when an event is in progress.
 - 2.1.16.2. Harassing or attempting to engage in any action threatening, berating, harassing, intimidating, assaulting or striking a rodeo official, a rodeo spectator, any official representative or employee of the WRWC, any venue representative, or any other competing athlete.
 - 2.1.16.3. Failing to compete in a sportsmanlike manner, intentionally not performing sportsmanlike, performing in a non-competitive manner, or colluding with other athletes in an attempt to effect the results of an event in the favor of another athlete. The athlete(s) in question and the benefitting athlete may be disqualified from the event and any prize money or bonus money due to these athletes will be forfeited.
 - 2.1.16.4. Any athlete suspended from competing, in current or future segments, forfeits any and all fees previously paid in the VRQ or other WRWC applications inclusive of, but not limited to, nomination, event entry and transaction fees related to WRWC events.

3. **STOCK CONTRACTORS:**

- 3.1. Each stock contracting firm will be issued credentials for the contractor and livestock handler(s). The director of livestock must approve any other credentials.
- 3.2. **All livestock must have current health and brand papers before shipping to WRWC event both from their shipping origination as well their destination.**
 - 3.2.1. All livestock must vacate holding facility by predesignated time.
- 3.3. **Timed Event Stock specifications:**
 - 3.3.1. The number of extras per discipline shall not be less than ten percent (10%) over the total number of expected competition runs in the longest competition round of the event and as directed by WRWC Livestock Superintendent.
 - 3.3.2. Breakaway Roping:
 - 3.3.2.1. All animals need to be of similar breeding; native, Brahma or of similar cross. Weight should not deviate in excess of 50 pounds from the smallest to the largest.
 - 3.3.3. Team Roping:
 - 3.3.3.1. Animal must be Mexican Corrientes breed, with Mexico "M" and number firebrands. (Unless prohibited by local or state regulations.)
 - 3.3.3.1.1. Animals must also have ear tags with the same number as the firebrand.
 - 3.3.3.1.2. No animals may have duplicate identification numbers with any other animal in the same discipline at an event.
 - 3.3.3.2. Animals should have at least 8-inch horns tipped to the size of a dime at a minimum.
 - 3.3.3.3. Animals should weigh a minimum of 400 lbs. and a maximum of 600 lbs.
 - 3.3.3.3.1. Weight should not deviate in excess of 50 pounds from the smallest to the largest.
 - 3.3.3.4. Animals must have approved horn wraps.

4. GENERAL COMPETITION RULES

- 4.1. WRWC General Competition Rules may vary based on ground rules of specific events.
 - 4.1.1. Any variations between WRWC Competition Rules and specific WRWC event Ground Rules; the WRWC event Ground Rules will supersede all other rules.
 - 4.1.2. All Judge's decisions are final.
- 4.2. All athletes must sign a release of liability and other forms provided by the rodeo secretary before competing.
- 4.3. Athlete Replacement Policy**
 - 4.3.1. WRWC Competition Committee will determine when an athlete needs to be replaced and who the replacement athlete will be.
 - 4.3.2. Honest Effort (If an athlete does not put forward an honest effort, the WRWC Competition Committee may take action.)
 - 4.3.3. WRWC reserves the right to institute a replacement policy, at any time to ensure a competitive field for competition.
 - 4.3.4. Additional replacement policy guidelines may be included in the event ground rules.
- 4.4. Timing and Scoring**
 - 4.4.1. The time or score displayed or announced in the arena is unofficial until the secretary posts the official results.
 - 4.4.2. If the primary timing system fails, we will default to the backup system.
- 4.5. WRWC Rodeo Athletes agree to attend all meetings set by WRWC.
- 4.6. All athletes are expected to be ready when called upon. If an athlete is not present when called upon three (3) times, whether by the competition officials and/or over the sound system via the event announcer and has not reported for competition they will be considered a non-notified turnout and will be subject to applicable penalties.
- 4.7. WRWC is represented in the arena by the Arena Floor Director and the Rodeo Producer. Their decisions on non-scoring, production, performance and procedural issues are final.
- 4.8. As stated in the Participation Agreement, all decisions of the WRWC judges are final. All scores, once tabulated and certified by the judges and the rodeo secretary, are final.
- 4.9. CONFINES OF THE ROPING BOX**
 - 4.9.1. Within the confines of the timed-event box, it is the privilege of an athlete to dismiss someone from the box or have up to three (3) persons in the box for assistance, which shall cease at the nod by the athlete. She may instruct the judge to either remove or allow other people in the box. A timed event athlete cannot have assistance holding their horse back during the scoring process: ie. another athlete or helper pulling back on a horse, so the entered athlete doesn't break the barrier. If an athlete's helper fails to release the horse at the time of the nod, the athlete will receive a broken barrier penalty for the run.
 - 4.9.2. Athlete may use service of an Animal Pusher at the timed event chute. The individual pushing the cattle cannot leave the mouth of the chute until the animal has crossed the score line. Penalty for failure to abide by this rule will result in a Broken Barrier penalty for the athlete.
 - 4.9.3. Animal Pushers shall not interfere with the mechanism of the barrier. If competition officials determine that pusher has interfered, whether intentional or unintentional, the athlete will accessed a Broken Barrier penalty. If the same Animal Pusher is deemed to continue interfering with the mechanism of the barrier, they will be banned from assisting any athlete for the remainder of the event and potentially future events.
 - 4.9.4. If an animal falls and judges determine pusher caused the fall, the animal belongs to the athlete and no rerun will be awarded.
 - 4.9.5. Pending the event production camera angles available, the Confines of the Box rules may be challenged under the IRRRC rules listed in Section 12 of these ground rules.
- 4.10. Any athlete protests or appeals regarding a competition ruling may only be filed with WRWC Director of Competition, whose sole decision is final. In the event of non-competition ruling when a suitable conclusion is not reached with the Director of Competition then the athlete may choose to utilize the grievance process with the WRWC Competition Committee.
 - 4.10.1. WRWC Competition Committee**
 - 4.10.1.1. Linsay Rosser Sumpter – Director
 - 4.10.1.2. Committee Members – Lori Diodosio, Tibba Smith, Tyra Kane, Debbie Fabrizio, Taylor Engesser, Bobby Mote, Scott Davis, Sami Jo Smith, Lane Peterson, & Casey Duggan

4.10.2. Grievance Procedure

- 4.10.2.1. As a condition of participation in WRWC events all athletes agree that any dispute with the WRWC, its officers, or directors shall be resolved through the following grievance procedure. Any athlete may utilize such procedure to question or contest any action of the WRWC involving application or interpretation of the WRWC Competition Rule or event Ground Rules.
- 4.10.2.2. The grieving athlete shall bring the subject matter of grievance to the attention of the Competition Committee Director in writing. The statement shall set forth in full the subject matter of the dispute and the proposed action requested by the grievant. Grievances must be filed in a timely manner per:
 - 4.10.2.2.1. **Actions that affect an ongoing competition:** must be filed within one (1) hour (but not later than then end of the performance or slack) of the grievance subject matter occurrence.
 - 4.10.2.2.2. **Disciplinary rulings or other actions that do not affect an ongoing competition:** within twenty-four (24) hours of the grievance subject matter occurrence or notification of disciplinary ruling.
- 4.10.2.3. The Competition Committee Director shall reply in writing to the grievant setting forth the Competition Committee's decision on the matter. Said decision shall be final and binding unless appealed by the grievant.
- 4.10.2.4. Within twenty-four (24) hours after receipt of the decision letter of the Competition Committee Director, the grievant may appeal that decision by letter to the Competition Committee with relevant rebuttals to the decision rendered. Said grievance appeal letter shall briefly summarize the position of the grievant member and the reasons for her belief that the Competition Committee reached an improper decision. Within twenty-four (24) hours of receipt of said grievance appeal letter, the Competition Committee Director shall issue a letter notifying the grieving member of a decision on the matter. Said decision shall be final and binding decision of the grievance procedure.
- 4.10.2.5. The purpose of the above stated grievance procedure is to provide an open and informal method of resolving grievances between the athletes and to enhance the channels of communication between the athletes and the WRWC officers and directors. The grievance procedure outlined above will therefore be conducted in a conversational non-courtroom atmosphere with emphasis on full discovery of all the relevant facts.
- 4.11. WRWC has strict policies prohibiting the use of animal prods of any type (to include, but not limited to, sharp instruments, hotshots, other electric shocking devices) within the confines of the WRWC Rodeo grounds prior to, during or after any WRWC Rodeo performance. Designated representatives of WRWC's general stock contractor/rodeo producer may carry hotshots for use in the alleys, pens and dock loading areas to facilitate movement of animals if there appears to be imminent danger to any humans or animals.

4.12. Timed Events

4.12.1. Splits will be applied to accommodate production of the event.

- 4.12.1.1. All splits are due to the event secretary per the deadline time listed in the event ground rules.
- 4.12.2. Timed Event Cattle draw for the first round of competition on each day will occur a minimum of two (2) hours prior to performance start time

4.12.3. Roping Boxes

- 4.12.3.1. Desired length 16 feet.
- 4.12.3.2. Desired width 9' 10" feet.
 - 4.12.3.2.1. Once competition has begun in timed events, the length and width of the roping boxes will not be changed at that event
 - 4.12.3.2.1.1. If multiple arenas are used, all athletes within a pre-determined competition group (pool or other) will compete in the same arena within the same round of competition.
- 4.12.3.3. Score length guidelines will be listed per the event ground rules.
 - 4.12.3.3.1. Score line adjustments may be set and agreed upon by field at time of stock run through (pre- event)
 - 4.12.3.3.2. Once score has been set in timed events, it will not be changed at that event during any rounds that include aggregate score implications. WRWC reserves the right

to make changes, if warranted, for competition rounds that do not carry forward or advance a time in aggregate format.

- 4.12.3.3.3. Any changes are subject to review by the competition committee before approval.

4.12.4. Competition Format:

- 4.12.4.1. Athletes will start behind an approved barrier system.
 - 4.12.4.1.1. Team Roping – Header will be behind the barrier
- 4.12.4.2. Only the athlete may call for the animal and for the chute to be opened.
 - 4.12.4.2.1. In the Team Roping the Header will call for the animal.
- 4.12.4.3. A neck rope that is part of the approved barrier system will be attached to animal to release the barrier pin to start the time.
- 4.12.4.4. Time starts when barrier pulls. Whether released by the animal pulling the pin with the neck rope or by the athlete breaking the barrier as signified by the separation of the barrier pigtail.
- 4.12.4.5. A flag will be attached to the barrier to allow the event timers to have a clear visual reference of when to start the time.
- 4.12.4.6. A five (5) second penalty will be added to the final competition time for breaking the barrier.
 - 4.12.4.6.1. If horse breaks the barrier with its nose, no penalty will be assessed.
- 4.12.4.7. Time ends when the field official drops the flag.
- 4.12.4.8. The athlete will be given a 25 second time limit for competition.
 - 4.12.4.8.1. Any penalties assessed during the run will be added to the competition time and that total will be the official time recorded.
- 4.12.4.9. If an athlete competes before the barrier is released, they will not receive a competition time.
 - 4.12.4.9.1. For clarification, this includes the throwing of rope prior to the horse leaving the confines of the roping box.
- 4.12.5. If an athlete is unable to get their horse to properly back in the box or the horse is acting up causing the athlete to not be able to call for the animal in a timely manner and the animal is standing, the athlete will be asked to get on another horse. Once upon another horse, if animal is standing, the athlete will have up to 60 seconds to compete or will be given a no-time.
- 4.12.6. Animal gets out
 - 4.12.6.1. Contestant will compete on animal drawn for him unless ground rules state he competes on the extra animal.
 - 4.12.6.2. If animal gets out of arena, the field judge will drop the flag and time will be stopped and recorded. Contestant will get the animal back lap and tap with the time added which was taken when the stock left the arena plus any penalties.
- 4.12.7. Livestock:**
 - 4.12.7.1. Athlete will be subject to disqualification in the case of burning of tails or rattling of gates. This applies in both the performance and the slack. The athlete and/or person rattling the chute or burning the tail shall be disqualified.
 - 4.12.7.2. Tampering of animals in pen or chute and/or barrier results in disqualification of athlete.
 - 4.12.7.3. Intentionally running an animal that was not drawn for the athlete will result in a no time.
 - 4.12.7.4. Animal belongs to athlete once stock crosses score line, regardless of what happens, except in cases of mechanical failure. If athlete accepts animal, the athlete accepts it as sound.
 - 4.12.7.4.1. Animal must cleanly cross score line in front of the line judge after leaving chute. If animal is obstructed or stumbles prior to crossing the score line in front of line judge, athlete must declare to call for a rerun.
 - 4.12.7.4.2. If athlete is in the process of making a competition move and unable to stop their forward motion, the athlete must declare immediately after completing the competition move.
 - 4.12.7.5. Any animal that eliminates an athlete from chance of a fair competitive opportunity (ducks back, stops, excessive kicking, etc.) may be permanently removed from draw per the decision of the Officials.

4.12.7.6. All timed event competition animals shall be run through the chute before the first round of the event and prior to the stock draw. This shall be over seen by the Competition Official at that event and is the responsibility of athletes scheduled to compete in that performance or slack.

4.12.7.6.1. Fresh animals may not be added to a previously used herd.

4.13. Additional discipline specific competition guidelines are listed below and/or in the event ground rules.

5. INSTANT REPLAY RULING CHALLENGE (IRRC)

5.1. **INSTANT REPLAY RULING CHALLENGE:** These rules and guidelines may be amended and revised from time to time based on the logistics of implementation, effects on TV programming, delays to events, and other practical logistics learned as these rules and procedures are implemented.

5.1.1. Instant replay is a useful device to allow Competition Officials to view a ride from several different angles and with slow motion. Where available, super slow motion may also be a useful tool.

5.1.2. WCRA will designate a Lead Official as an Instant Replay Official.

5.1.3. The athlete, any competition official or a WCRA Competition Committee member may call for an IRRC after a ruling is made.

5.1.4. Reviewable calls or actions available to athletes are listed with these IRRC Rules and may include variations in the event specific Ground Rules under each discipline.

5.1.4.1. Certain reviewable calls or actions are predicated by the athlete declaring themselves at the time of the alleged action. The definition of declaring is the athlete immediately notifies the competition officials and ceases their competition run. If an athlete notifies the official of a declaration but continues to make their competition ride/run the declaration will be voided.

5.1.4.1.1. If athlete is in the process of making a competition move and unable to stop their forward motion, the athlete must declare immediately after completing the competition move.

5.1.5. An athlete may call for an IRRC on their own ride/run only immediately after their ride, but not after they leave the arena. They may do so by throwing an IRRC flag, to be located at both athlete out-gates, timed event chutes or perhaps elsewhere. The athlete will have 30 seconds to throw the flag. If there is no clock, until the official's stopwatch reaches 30 seconds after the completion of a ride. If an athlete is injured and is reasonably unable to get to the IRRC flag in time, the athlete may signal a official for an IRRC by a motion. If there is no flag at an event, it shall be the athlete's sole responsibility to alert the officials with the appropriate motion and confirmation for an IRRC.

5.1.6. Other athletes may instigate an IRRC on rides /runs of other athletes within their same discipline also, by throwing the flag within the 30 second time limit after the completion of a ride. An athlete that throws the flag must immediately make it known that they are the one requesting an IRRC on another athlete by identifying their self to the competition officials. If that is not done, or if it is not clear who requested the IRRC, no IRRC will be effectuated as determined by any Official.

5.1.7. If a Contestant calls for an Instant Replay Ruling Challenge (IRRC) for his own ride, and if the Instant Replay Official upholds the original ruling, that Contestant will be charged \$500 for calling for the IRRC.

5.1.8. If it is deemed that an athlete has called for an IRRC for their own ride/run or to challenge the ride/run of another athlete within their discipline is a flagrant misuse of the IRRC, and the Instant Replay Official upholds the original ruling, that athlete will be charged \$500 for calling for the IRRC.

5.2. POSSIBLE CHALLENGES FOR REPLAY BY DISCIPLINE:

5.2.1. TEAM ROPING:

5.2.1.1. Bad Gate. Athlete must declare.

5.2.1.2. Neck rope fouls Header or Heeler. Athlete must declare.

5.2.1.3. Barrier fouls Header. Athlete must declare.

5.2.1.4. Animal stumbles, turns around or stops before score line. Athlete must declare.

5.2.1.5. Foul catch

5.2.1.6. Crossfire call

5.2.1.7. Broken barrier, including if a horse breaks barrier with its nose.

5.2.2. LADIES BREAKAWAY ROPING:

5.2.2.1. Bad gate. Athlete must declare and not continue their competition run.

5.2.2.2. Neck rope fouls athlete. Athlete must declare and not continue their competition run.

5.2.2.3. Barrier fouls the athlete. Athlete must declare and not continue their competition run.

5.2.2.4. Animal stumbles, turns around or stops before the score line. Athlete must declare.

5.2.2.5. Broken barrier, including if a horse breaks barrier with its nose.

5.2.3. BARREL RACING:

5.2.3.1. Question on whether a barrel was knocked over before the athlete crossed the timer line

6. BARREL RACING: GENERAL RULES

6.1. The Barrel Racing is open to biological females only.

6.2. Competition Format – Barrel Racing

6.2.1. The barrel pattern consists of one right turn and 2 left turns, or one left turn and 2 right turns.

6.2.2. Barrel Pattern: when the arena allows the pattern should be set as a standard, which is 90 feet between the 1st and 2nd barrel, 105 feet to the 3rd barrel.

6.2.3. Breaking the pattern will result in a no time.

6.2.4. Intentionally running out of order will result in a no time.

6.2.5. Athlete must be mounted when they cross the electric timer line to start and stop the competition time. If an athlete is dismounted, for any reason, during the competition run they will receive a no time.

6.2.6. In a small arena the 1st and 2nd barrels should be no closer than 18 feet off the fence. The 3rd barrel should be no closer than 25 feet off the fence.

6.2.7. When in a smaller arena the 3rd barrel should be no further than 20 feet more than the distance between the 1st and 2nd barrel.

6.2.8. The pattern should always be set square with alleyway or entry gate. It should be the same distance to the first barrel whether starting to the right or left barrel. If this cannot be done the WRWC is to be notified.

6.2.9. Once the barrel pattern is set it is to remain that way throughout the entire rodeo.

6.2.10. The pattern is to be set with stakes that will stay in the ground throughout the entire rodeo using rope or chain coming out of the ground.

6.2.11. When an arena has overhead lasers or permanent markers the judge is to use those markers and measure the distance and post the measurements at the office, if they meet WRWC specifications.

6.2.12. Score Line will be 60 feet unless the arena does not allow.

6.2.13. If the gate is open or closed for the first athlete to run, it will remain that way for the entire rodeo.

6.2.14. Athletes may have one helper, but helper may not step inside the arena and must be in full dress code.

6.3. Competition procedure

6.3.1. When arena is cleared for next competition, athlete must be ready when called upon. If the athlete is not ready when called upon, the athlete will be given a no time.

6.3.2. Athlete will receive a 5 second penalty for each barrel knocked down.

6.3.2.1. Barrel must hit the ground before the athlete crosses the score line.

6.3.3. Athlete may touch barrels or set them back up with their hands while running.

6.3.4. Tractor Drag/Hand Rake

6.3.4.1. Refer to event specific ground rules for the variance on drag and raking.

6.4. JUDGE'S REQUIREMENTS

6.4.1. The judges are to set all barrel patterns using WRWC rules.

6.4.2. Judges should check, measure and powder barrel stakes before each performance.

6.4.3. The barrel must be set where the stake is in the center of the barrel.

6.4.4. There will be two (2) electronic eyes used for the barrel race. It will be the judge's responsibility to check the timers before any performance and slack. A flagger and a stopwatch will be used as a backup. Two timers will be used.

6.4.4.1. Farmtek Rodeo Timing System is the preferred timing equipment, but other equipment may be used as provided by the event timing & scoring provider.

6.4.5. If the primary timing system fails on one more than half of the go round of competition, all times for that performance of competition will default to the averaged times from the backup handheld stopwatches.

6.5. SAFETY REQUIREMENTS

6.5.1. The alleyway must be 10 feet wide and 12 feet high and must be a dirt floor free of people and obstructions.

- 6.5.2. All crossbars are to be fully covered with no large humps in alley.
- 6.5.3. Barrels must be 55-gallon metal drums.
- 6.5.4. Both ends must be enclosed and be brightly colored and not blend in with the color of the banners or the fence. The graphics on the barrels can be changed.
- 6.5.5. The barrels must be the same three barrels for the entire event unless approved by the WRWC.
- 6.5.6. When running back into a short alley or roping box, there has to be a bright banner or some type of padding for the safety of the horse and athlete. Also, any sharp curves should be padded.
- 6.5.7. In a closed gate situation, the stopping room should be no less than 45 feet. More stopping room is always encouraged and up to 60 feet is preferred.
- 6.5.8. Ground preparation:
 - 6.5.8.1. The ground will be prepared with a tractor and drag prior to the start of the discipline during non-performance competition.
 - 6.5.8.2. When applicable and per event specific ground rules, the promoter may elect to:
 - 6.5.8.2.1. prepare the ground with a tractor and drag during performance competition prior to the start of the discipline.
 - 6.5.8.2.2. prepare the ground with a tractor and drag and/or hand rakes during the competition round

6.6. Unsatisfactory Arena Conditions

- 6.6.1. If, for any reason, the lead official or arena director determine the ground is not in a satisfactory condition to conduct a safe and consistent competition they may delay the start of or stop a round of competition to evaluate and repair the arena conditions.
 - 6.6.1.1. Pending the severity of the ground conditions and the repair process to return the ground to a satisfactory condition, the lead official may deem it necessary to allow athletes the option of a rerun under satisfactory ground conditions. The timing of the reruns may be immediately after the ground is returned to satisfactory condition or at a later time during the event competition schedule.
 - 6.6.1.2. If reruns are given due to the competition ground being deemed unsatisfactory by the lead official and arena director, all athletes that competed prior to the competition being stopped will be given the option of a re-run or carry over their time. Re-runs will be run in the same order of drawn position. Any penalty or off course will be voided if the contestant chooses to re-run.
 - 6.6.1.2.1. If an athlete is offered a rerun and the athlete declines to accept the option their existing competition time will remain official.
 - 6.6.1.2.2. Any penalty, including broken patterns, assessed during the original competition run will be voided once an athlete accepts the option for a rerun based on unsatisfactory arena conditions.
 - 6.6.1.2.3. All reruns will be ran in the same order as the original draw inclusive of drag positions. All athletes entered in a round of competition that decline their option for a competition rerun for any reason will remain in the rerun draw for the purpose of competition positions between drags.
 - 6.6.1.2.4. For clarification, weather related changes to an arena's condition, unless extreme in nature, are not deemed an applicable reason to declare unsatisfactory arena conditions.
- 6.6.2. If ground conditions are unable to be returned to satisfactory condition in a timely manner, the round of competition for this discipline may be delayed, rescheduled or cancelled pending the severity of the situation.

6.7. RERUNS

- 6.7.1. Re-run will be granted, to an athlete, if the barrels were not on the stakes during their run.
 - 6.7.1.1. The re-run will occur based on production timing and athlete's horse readiness.

7. TEAM ROPING: GENERAL RULES

- 7.1. The Team Roping is open to biological females only.
- 7.2. Tie-On Rule – Only the heeler may begin the run with her rope tied hard and fast to the saddle horn.
 - 7.2.1. When tied hard and fast, the tail of the rope should be adjusted so the heeler can release the rope from the saddle horn upon the completion of the run.

7.3. Competition Format – Team Roping

- 7.3.1. Team Roping event consists of one (1) Header and one (1) Heeler.

7.3.2. Header will compete from box on the left side of roping chute and heeler will compete from right hand box.

7.3.3. Only 2 loops will be allowed.

7.3.3.1. Ropes must be dallied (or tied on if Heeler opts to use that method) and tight, both horses should be facing animal with all four feet on the ground to receive time.

7.3.4. A dropped rope that must be recoiled and/or rebuilt shall be considered a thrown rope.

7.3.5. Athletes must be mounted to receive time

7.3.6. There will be a five second penalty for roping one hind leg.

7.4. **Legal Head Catches:** Header will rope animal using one of three legal head catches.

7.4.1. Clean around the horns.

7.4.2. Clean around one horn and nose.

7.4.3. Clean around the neck.

7.4.4. If the Header dallies with the rope in animal's mouth it is a No Time.

7.4.5. If the Header dallies with a front leg in the loop it is a No Time.

7.5. Legal Heel Catches

7.5.1. Any heel catch behind both shoulders is legal if the rope come on from around the heels.

7.5.2. Dew claw catches are legal if catch holds for flagger inspection.

7.6. Intentionally running an animal that was not drawn for the athlete will result in a no time.

7.7. **RE-RUNS**

7.7.1. Bad gate. Athlete must declare and not continue their competition run.

7.7.2. Neck rope fouls Header or Heeler. Athlete must declare and not continue their competition run.

7.7.3. Barrier fouls Header. Athlete must declare and not continue their competition run.

7.7.4. The animal stops, turns around or stumbles before barrier line. Athlete must declare.

7.7.5. The animal stops or stumbles before the barrier line and ropers did not cause stop.

7.7.5.1. Definition of a stumble. A visible change in stride and or misstep where the animal's knees or hocks touch the ground.

7.7.6. If the animal comes to a complete stop before the head rope is thrown and heeler didn't cause the animal to stop.

7.7.7. Animal gets out.

7.7.8. Team should compete on animal drawn for them, unless ground rules states they compete on extra.

7.8. **CROSSFIRE**

7.8.1. Once the animal is out of the initial switch, he's legal.

7.8.2. Heel rope cannot touch animal's feet (legs) before completion of initial switch.

7.8.3. If the animal stops after the head rope goes on, he's legal.

7.8.4. If the animal comes into the header after the head rope goes on and runs up the rope, he's legal.

7.8.5. If there is no switch and the animal changes direction, he's legal.

7.8.6. If the animal falls down, as long as the Heeler didn't throw in the switch, he's legal.

7.8.7. Team will receive a 10 second penalty if crossfire is committed.

7.8.8. Flagger will drop flag and then signify timers that crossfire has been called.

7.8.9. Timers will record time, write XF and then add 10 seconds to time.

8. **LADIES BREAKAWAY ROPING: GENERAL RULES**

8.1. The Breakaway Roping is open to biological females only.

8.2. **Competition Format:**

8.2.1. One loop only will be permitted. A dropped loop is considered a thrown loop. Should the athlete miss with loop, athlete will receive a "no time".

8.2.2. Rope must be tied to saddle horn with string approved by the WRWC and have a handkerchief or other colorful cloth attached to the rope at the saddle horn. Penalty for misplacement of the handkerchief or string will be disqualification by the line Judge; no coils or knots allowed between the end of rope and string.

8.2.3. The Judge will flag the athlete when the rope breaks away from the saddle horn and time will be taken.

8.2.4. The athlete will receive a "no-time" should she break the rope away from the saddle horn with her hand. However, if the rope should dally around the horn, the athlete may ride forward, un-dally the rope and stop her horse to make the rope breakaway from the horn.

8.2.5. The athlete must be on her horse when field official drops the flag to stop the time.

8.3. **A legal catch is a Bell Collar catch;**

8.3.1. Bell Collar defined as passing over the animal's head and must not include any appendages including figure eight over the tail. At the time the rope breaks from the saddle horn the catch must be a bell collar catch.

8.4. A spotter will be used on all breakaway roping runs.

8.5. Intentionally running an animal that was not drawn for the athlete will result in a no time.

8.6. Re-Runs

8.6.1. Bad gate. Athlete must declare.

8.6.2. Neck rope fouls roper. Athlete must declare.

8.6.3. Barrier fouls roper. Athlete must declare.

8.6.4. The animal stops, turns around or stumbles before barrier line. Athlete must declare.

8.6.4.1. Definition of a stumble. A visible change in stride and or misstep where the animal's knees or hocks touch the ground.

8.6.5. If animal turns back before score line.

8.6.6. Animal gets out.

9. LADIES GOAT TYING: GENERAL RULES

9.1. The Goat Tying discipline is open to biological females only.

9.2. Competition Format:

9.2.1. The athlete must ride horseback across the start line, run to where the animal is tethered, dismount, catch, throw and tie any three legs.

9.2.2.A (ten) 10-foot long soft rope for tethering animals with a metal snap affixed to each end.

9.2.3. Stake with tether ring. Acceptable is a stake with an eye rolled into it and with a length of rope with a loop tied in one end and attached to the stake at the eye. All adjusted so that no part of the stake protrudes above the ground and just enough of the loop of the length of rope sticks above the ground so the tether rope may be snapped on to it.

9.2.4. Animal string to be used by the Athlete to tie the animal's legs together. String may be leather, nylon, grass, rope or a combination of materials. No metal rings or wire allowed on or in string.

9.2.5. Athlete must ride her horse across the start line to where the animal is tethered, dismount, catch the animal, throw and tie any three legs together and signal that her tie is complete by raising her hands in the air. She then must step back away from the animal at least one (1) step. The animal must remain with (three) 3 legs crossed and tied for three (3) seconds from the time the Athlete steps back away from the animal. The field judge will have a stopwatch and time the animal for three (3) seconds, stopping the watch at the instant the animal kicks free of the tie. Elapsed time on the watch will determine if the tie held long enough to qualify.

9.2.6. The animal will be tethered at a point 100 feet from the start line. If arena conditions are not optimal for a minimum of a 100 feet competition run, the maximum amount of space available will be used.

9.2.6.1. The animal will be held at the point furthest away from the starting line and facing the starting line by an animal handler facing the starting point until the start line flagger flags the start of the time. The animal handler will then release the animal and step back out of the way.

9.2.6.2. If the animal is down or on its knees when the Athlete reaches it, the animal must be let up or lifted up high enough to be given the opportunity to regain its feet. Then the Athlete may throw and tie the animal.

9.2.7. Time runs from the time the start line flagger drops his/her flag starting the run until the field judge drops his/her flag as the Athlete signals tie complete.

9.2.8. Penalties: A (five) 5-second penalty if horse crosses the tether between when the time starts and times ends.

9.3. Disqualifications:

9.3.1. The horse comes in contact with the animal.

9.3.2. Unnecessary roughness in throwing or handling the animal.

9.3.3. Tie not holding or legs not remaining crossed for three (3) seconds.

9.3.4. Touching animal or tie with hands after signaling completion of tie.

9.4. Re-Runs

9.4.1. No run will be given due to faulty or broken equipment furnished by Athlete in any event.

9.4.2. If the animal should break away, it will be left to the judges' discretion whether she will get a rerun.

9.4.3. When both the digital clocks malfunction and no time was recorded from digital watches, if stock was qualified on in the field, Athlete will be given a rerun at a time designated by the Judges and the Arena Director, plus any penalties.

RULE UPDATES: (10/31/23 updates match recent WCRA Rules of Competition updates)
10/31/23 - Added Section 2.1.16.3 - rule about unsportsmanlike or non-competitive participation
10/31/23 – Section 5 - Reworded and merged all Instant Replay rules and Challenges into one location.
10/31/23 – Section 8.3.1 - added additional definition of clean head catch (bell collar)
4/7/25 – Add Goat Tying section